# River Trail Middle School: ORCHESTRA <br> <br> Playing Quiz Information 

 <br> <br> Playing Quiz Information}

Below is basic information of how Mr. Liu gives performance, playing quizzes in orchestra. Mr. Liu has found this process to be the most effective way of objectively assessing student performance, while providing accurate feedback, and encouraging individual growth.

Part most people
Sample Playing Quiz
focus on the most THIS PART IS THE MOST IMPORTANT that makes you a better performer

| Name |  | Instrument | Performance <br> Grade | Intonation <br> $(\times 2)$ | Tempo <br> $(\times 2)$ | Bow <br> Length <br> $(x 3)$ | Lane 3 <br> $(\times 3)$ | Tshape <br> Bow <br> $(x 3)$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |  |  |  |

## Graded Criteria

Each Below are the categories for the upcoming playing quiz for $6^{\text {th }}$ grade. While the categories listed below often used in most $6^{\text {th }}$ Grade performance assessments, some categories may be changed, added, or left off depending on what Mr. Liu wants to focus on the assessment.

| Intonation | How well students play in-tune |
| :--- | :--- |
| Tempo | Also Known as rhythms. Students will need to keep a steady speed while playing notes and rests |
| Bow Length | The consistency in which the student is using the "correct" length of bow |
| Lane $\mathbf{3}$ | How often (consistent) the bow stays at the center between the bridge and fingerboard |
| T-shape Bow | How often the bow is perpendicular (Tshaped) to the strings for focused sound quality and tone |

## Multipliers

Each category will have what Mr. Liu calls a multiplier. The multipliers allow a student to understand the focus of what Mr. Liu is looking for in a performance quiz. The Multipliers for every playing quiz may change depending on the performance/technique focus, overall performance of the class, and other factors.

This allows Mr. Liu to find the balance of giving students accurate, fair, and encouraging assessments and feedback for student performances. In the example above, there are 65 possible points a student may earn with 35 free points.

## Performance Category Rating

Under each category, Mr. Liu assigns a rating from 1 thru 5. Below are "basic" descriptors for each score however keep in mind that the descriptors may change and shift depending on specific quizzes or classroom readiness.

| 5 | Perfect, Mr. Liu could not find any problems no matter how hard he tried to find issues in the performance. |
| :---: | :--- |
| 4 | Excellent, minor issue or very rare mistakes. Often times, the mistakes is just a consistency issue as the students <br> shows understanding of the concept or skill. |
| 3 | Good, shows understanding however performance had some issues. Sometimes issues in this category may <br> impact other categories |
| 2 | Developing, might be missing a few key concepts leading to major performance issues. Often times, issues in <br> this category is impacting other categories |
| 1 | Help Session, missing key concepts or understanding significantly impacting performance. |

## Quiz Retakes

Students who score 85 or below may have the option to retake a playing/performance quiz. Students who score 79 or below, however are required to retake a playing/performance quiz.

